
Title: Necromancy - The Dark Art.

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A black book, with
silver clasps, and an
upturned pentagram
on the cover.

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Within the lands of
Sosaria, there is one
ultimate source of all
power; Magic.
Magical energy
permeates everything
we know, as it moves
across the world, in
movements known as
"winds".

As these winds of
magic blow across the
world, they separate
into several different
strands, each strand
giving power to a
certain school of
magic, if you will. A
small amount of this
magic however
remains as a seething
mass of pure dark
magic.

This dark magic is
drawn inevitably to
places of evil and
death, murder and
disease, battlefields,
cemeteries and tombs,
charnel houses and
dark temples; all
attract this dark
force.

It is this magical
energy that is used in
the power of
Necromancy.

Necromancy is the magic of the world of death, a necromancer is able to communicate with the dead and summon spirits.

Other powers include the ability to summon skeletons and zombies to act as slaves. The most powerful Necromancers can extend their life for centuries beyond their normal span.

To those who practice the most dire and dark of all forbidden knowledge must face the most dire and darkest dangers, Many attempt to unnaturally extend their lives, some succeed and the physical body is maintained perfectly, along with the mind. Often though, the result of such an attempt is worse than death itself, continual use of Necromancy drains their souls and weakens their bodies, with the passing of time, the Necromancer becomes more and more like a walking cadaver.

Few of those who study the black art begin their journey as evil men. The loss of a loved one, a dread need for power or even a natural fear of death all lead men to seek forbidden lore. The magic though is so tainted, so dark that all it corrupts all it touches, and the fear of persecution, and dealing with the dead often drive even the

most noble scholars to
insanity and paranoia.

Many necromancers
attempt to outwit the
magic, and channel
their necromantic
energies through the
minds of others, often
the dead. Despite this,
mortal necromancers
are most often driven
insane and in the end
death shall claim them
in particularly
horrific ways. There
is no outwitting the
magic of death.

All necromancers are
abhorred throughout
the world. The men
of the world have
respect for their dead,
and ceaselessly hunt
down those who defile
their rest. Many an
aspiring necromancer
has perished in the
cleansing fire of
prejudice.